

Bidding.

1. Always consider spades if you can.
2. Bid more aggressively when non-vulnerable.
3. Halve the value of a singleton honour when opening.
4. Isolated honours are bad except in either partners suit or a suit contract.
5. Put the brakes on if you have a "misfit".
6. Strong and long minors work well in NT contracts.
7. One stop in the opponents suit can be enough for no-trumps.
8. Don't overcall just because you have opening points.

Declarer play.

1. After the first card is played stop and count how many tricks you can get.
2. Always take your time at trick one.
3. Establish extra tricks if needed (by finessing or ducking a round) before cashing your winners.
4. Think about what your opponents have bid to work out where the top cards are.
5. Decide where the "baddy" hand is and don't let them in.
6. A low lead usually promises length and an honour.
7. Duck an early round if you are short of entries.
8. Lead up to your 2 honour holding.
9. Draw trumps first unless there is a good reason not to.

In each of the following examples west's hand is shown:-

1 Dealer West ♠ 4 ♥ A K 7 4 3 ♦ A Q 6 5 ♣ A 7 2	W N E S 1H P 2C P ? ?	5 Dealer West ♠ J 9 8 7 4 ♥ A K 3 ♦ 2 ♣ A J 4 3	W N E S 1S P 2S P ? ?
2 Dealer East ♠ 7 6 3 ♥ A K 4 2 ♦ 4 2 ♣ J 10 8 3	W N E S 1H P 1S P ? ?	6 Dealer West ♠ K Q J 6 4 ♥ K J 9 7 6 ♦ 4 2 ♣ 2	W N E S ? ?
3 Dealer North ♠ K 8 7 6 5 ♥ 4 ♦ J 9 8 7 3 ♣ 4 2	W N E S 1H 1S 2C ? ?	7 Dealer North ♠ A Q J 6 ♥ K 7 3 ♦ J 9 5 4 ♣ Q 10	W N E S P 1NT P ? ?
4 Dealer West ♠ J 9 8 7 4 ♥ A K 3 ♦ 2 ♣ A J 4 3	W N E S 1S P 2D P ? ?	8 Dealer East ♠ K Q ♥ J 8 7 6 2 ♦ 8 7 6 ♣ Q 3 2	W N E S 1D 1H ? ?