

Bidding Strong Balanced Hands

20-22 High Card Points and Balanced

With this hand opener should bid 2NT and the bidding should continue –

	Responder	Opener	Responder
1	With 5-9 pts and a balanced hand bid 3NT		
2	With 5-9 pts and an unbalanced hand and a 5/6 card major suit ^(a) bid either 3♥ or 3♠	With 3 card support for partner's suit raise to game (i.e. 4♥ or 4♠) Otherwise bid 3NT if you have a good stop in the un-bid major.	
3	With 2 four-card major suits bid 3♣ asking for best major suit	Bid 3D if you don't have a 4 card major suit	Bid 3NT
		With just one 4 card major (but not both) bid 3 of that major (i.e. 3♥ or 3♠)	Raise to 4 of partners major suit (i.e. 4H or 4♠)
		With 2 four card majors bid 3NT	Bid your preferred major at game level (i.e. 4♥ or 4♠)
4	0-3pts balanced hand then Pass		

23-24 High Card Points and Balanced

With this hand opener should bid 2♣ and the bidding should continue –

	Responder	Opener	Responder
1	3+ pts and a balanced hand then bid 2NT	Raise to 3NT	
2	With 5-9 pts and an unbalanced hand and a 5/6 card minor suit ^(a) bid it i.e. 3♣ or 3♦	Bid 3NT	
3	With 5-9 pts and an unbalanced hand and a 5/6 card major suit ^(a) bid it i.e. 2♥ or 2♠	Raise to game i.e. 4♥ or 4S	
4	0-2 pts balanced hand	Bid 2♦ – negative bid to discourage a game contract bid	Bid 2NT

^(a) A five card suit should have at least 1 or 2 honour cards.